

Coin flipping, coin tossing, or heads or tails is the practice of throwing a [coin](#) in the air and checking [which side is showing](#) when it lands, in order to choose between two alternatives, heads or tails, sometimes used to resolve a dispute between two parties.

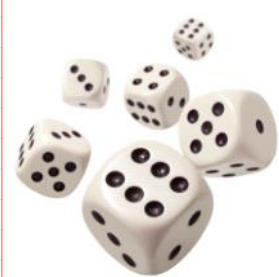
It is a form of sortition which inherently has two possible outcomes.

The party who calls the side that the coin lands on wins.

From <https://en.wikipedia.org/wiki/Coin_flipping>



Dice throwing



Card game - Poker



$A: PrK_A = x, PuK_A = a;$
 $b, e; \quad a = g^x \bmod p$

ElGamal encryption

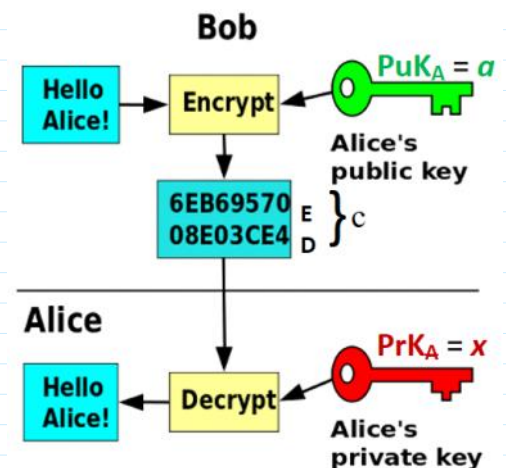
```
PP=(p,g)    >> p = 268 435 019; % 2^28 -1 --> >> int64(2^28-1)
              % ans = 268 435 455
              >> g=2;
```

$$m \in \mathbb{Z}_p^* = \{1, 2, 3, \dots, p-1\}; * \bmod p$$

message to be encrypted

$$i \leftarrow \text{rand } i ; i \in \mathcal{I}_{p-1} = \{0, 1, 2, \dots, p-2\}$$
$$C = Enc(a, i, m) = (E, D) = (\underbrace{ma^i \bmod p}_E, \underbrace{g^i \bmod p}_D)$$

$$\begin{aligned} \text{Dec}(x, c) &= E \cdot D^{-x} \bmod p = \frac{E}{D^x} \bmod p = \\ &= \frac{m a^i \bmod p}{(a^i)^x} = \frac{m (\cancel{a^x})^i}{\cancel{a^i}^x} \bmod p = m \bmod p = m \end{aligned}$$



D^{-x} mod p computation using Fermat theorem:

If p is prime, then for any integer a holds $a^{p-1} = 1 \bmod p$.

$$D^{-x} = D^{p-1-x} \bmod p$$

D^{-x} computation

1. D^{-1} computation: $\gg D_{m1} = \text{mulInv}(D, p)$

2. D^{-x} computation: $(D^{-1})^x = D^{-x} \gg D_{mx} = \text{mod_exp}(D_{m1}, x, p)$

$A: PrK_A = x; PuK_A = a; PuK_B = b;$

$m_i \in \{1, 2\} \vee m \in \{n_1, n_2\}.$

$i_1, i_2 \leftarrow \text{randi}(\mathbb{Z}_{p-1})$

$C_{1A} = \text{Enc}(a, i_1, m_1) = (E_{1A}, D_{1A})$

$C_{2A} = \text{Enc}(a, i_2, m_2) = (E_{2A}, D_{2A})$

$E_{1A} = m_1 \cdot a^{i_1} \bmod p; D_{1A} = g^{i_1} \bmod p$
 $E_{2A} = m_2 \cdot a^{i_2} \bmod p; D_{2A} = g^{i_2} \bmod p$

C_{1A}, C_{2A}

$C_{iAB} = (E_{iA} \cdot b^{r_3} \bmod p, g^{r_3} \bmod p)$

$B: PrK_B = y; PuK_B = b.$

$A: \leftarrow$

$C_{2A} \leftarrow \text{rand}\{C_{1A}, C_{2A}\}; C_{iA} = C_{2A}$

$i_3 \leftarrow \text{randi}(\mathbb{Z}_{p-1})$

$\text{Enc}(b, i_3, E_{2A}) = (E_{2AB}, D_{2AB}) = C_{2AB}$

$= (E_{2A} \cdot b^{i_3} \bmod p, g^{i_3} \bmod p)$

$E_{2AB} \quad D_{2AB}$

C_{2AB}

$\text{Dec}(x, C_{2AB}) = \frac{E_{2AB}}{(D_{2A})^x} =$

$= \frac{E_{2A} \cdot b^{r_3}}{(g^{i_2})^x} = \frac{m_2 \cdot a^{i_2} \cdot b^{r_3}}{g^{i_2 x}} =$

If $i = 2 \rightarrow m_i = 2$

$$\text{If } i=2 \rightarrow m_i = 2$$

$$= \frac{m_2 \cdot a^{i_2} \cdot b^{i_3}}{g^{i_2}} = \frac{m_2 \cdot \cancel{g^{i_2}} \cdot b^{i_3}}{\cancel{g^{i_2}}} =$$

$$= m_2 \cdot b^{i_3} = E_{2ABA} \xrightarrow{E_{2ABA}} \mathcal{B}: C_{2ABA} = (E_{2ABA}, D_{2AB})$$

① Let \mathcal{B} guessed that \mathcal{A} tossed C_{2A}

$$\begin{aligned} \text{Dec}(\cancel{g}, C_{iABA}) &= \\ &= \frac{E_{iABA}}{(D_{iAB})^{\cancel{g}}} = \frac{m_2 \cdot b^{i_3}}{(g^{i_3})^{\cancel{g}}} = \frac{m_2 \cdot (\cancel{g})^{i_3}}{g^{i_3} \cancel{g}} = \\ &= \frac{m_2 \cdot \cancel{g^{i_3}}}{\cancel{g^{i_3}}} = m_2 \\ &\quad \leftarrow m_2, i_3 \end{aligned}$$

$$m_i = E_{iABA} \cdot (b)^{-i_3} \bmod p =$$

$$m_2 \cdot b^{i_3} \cdot b^{-i_3} = m_2 \cdot b^{i_3 - i_3} =$$

$$= m_2 \cdot b^0 = m_2 \cdot 1 = m_2$$

$$i_2 \rightarrow \mathcal{B}: C_{2A} = (E_{2A}, D_{2A})$$

$$E_{2A} \cdot a^{-i_2} \bmod p =$$

$$= m_2 \cdot a^{i_2} \cdot a^{-i_2} \bmod p =$$

$$= m_2 \cdot a^{i_2 - i_2} = m_2 \cdot a^0 = m_2$$

② Let \mathcal{B} choosed that \mathcal{A} tossed $C_{1A} = (m_1 \cdot a^{i_1}, g^{i_1})$
 \mathcal{B} did not guess the toss.

$$i_3 \leftarrow \text{randi}(\mathcal{I}_{p-1})$$

$$\text{Enc}(b, i_3, E_{1A}) = (E_{1AB}, D_{1AB}) = C_{iAB}$$

$$\begin{aligned} \text{Enc}(b, i_3, E_{1A}) &= (E_{1AB}, D_{1AB}) = C_{1AB} \\ &= (\underbrace{E_{1A} \cdot b^{i_3} \bmod P}_{E_{1AB}}, \underbrace{g^{i_3} \bmod P}_{D_{1AB}}) \end{aligned}$$

← C_{1AB}

Dice throwing

☰ ☱ ☲ ☳ poker

☰☱ ☲☳ ☴☵ ☶☷ 3x2

• • • ☲ ☳ ☴ ☵ → ≡ 21

$m \in \{1, 2, 3, 4, 5, 6\}$

$r_1 \leftarrow \text{rand}_i, \dots, r_6 \leftarrow \text{rand}_i$

$C_i = \text{Enc}(a, r_i, m_i), i = \overline{1, 6}.$

$C_1 \equiv 1; C_2 \equiv 2; C_3 \equiv 3; \dots C_6 \equiv 6.$ B: $C_i \leftarrow \text{rand}\{C_i\}$

C: $C_i = C_6$

$C_{ij} = \text{Enc}(a, r_{ij}, m_{ij})$

$C_{ij} \leftarrow \text{rand}\{C_{ij}\}$

$i = \overline{1, 6}$ kauliuko reikšmės

$j = \overline{1, 6}$ kauliuko numeris

Card game - Poker

52 kortos & 4 mostis

1 kortos sąrašas.

$C_i = \text{Enc}(a, r_i, m_i); i = \overline{1, 4}.$

$C_{ij} = \text{Enc}(a, r_{ij}, m_{ij}); j = \overline{1, 52}.$